

Account Number	Description of Expenditure	FY 05/06 Actual	Original FY 06/07 Budget	Revised FY 06/07 Budget	Projected FY 06/07 Actual/Est	Baseline FY 07/08 Budget	New FY 07/08 Budget	Total FY 07/08 Budget
51210	Regular Salaries	\$38,540	\$37,436	\$37,436	\$37,436	\$38,359	\$575	\$38,934
51210	Sick Leave Purchase	\$0	\$0	\$0	\$0	\$0	\$0	\$0
51214	Overtime Salaries	\$1,586	\$1,872	\$1,872	\$1,872	\$1,918	\$29	\$1,947
51230	Compensated Absences	(\$1)	\$0	\$0	\$0	\$0	\$0	\$0
52110	F.I.C.A. Taxes-City Portion	\$3,063	\$3,007	\$3,007	\$3,007	\$3,081	\$46	\$3,127
52310	Health/Life Insurance/Dis Ins	\$5,445	\$4,550	\$4,550	\$4,550	\$4,733	\$4	\$4,737
52320	Workers' Comp. Insurance	\$2,370	\$1,866	\$1,866	\$1,866	\$1,529	\$23	\$1,552
52330	Pension Expense	\$3,868	\$4,914	\$5,020	\$5,020	\$5,437	\$82	\$5,519
	Total Payroll	\$54,871	\$53,645	\$53,751	\$53,751	\$55,057	\$759	\$55,816
53140	Pre-Employment/Physicals	\$0	\$200	\$200	\$200	\$200	\$0	\$200
54110	Telephone	\$71	\$100	\$100	\$100	\$100	\$0	\$100
54410	Equipment Rental	\$0	\$200	\$200	\$200	\$200	\$0	\$200
54630	Repair & Maintenance - Equipment	\$329	\$400	\$400	\$400	\$400	\$0	\$400
54640	Repair & Maintenance - Communication	\$0	\$200	\$200	\$200	\$200	\$0	\$200
54650	Repair & Maintenance - Vehicles	\$3,293	\$500	\$500	\$500	\$500	\$0	\$500
55210	Fuel & Oil	\$1,257	\$2,000	\$2,000	\$2,000	\$2,000	\$0	\$2,000
55220	Tires & Filters	\$0	\$400	\$400	\$400	\$400	\$0	\$400
55230	Operating Supplies	\$54	\$200	\$200	\$200	\$200	\$0	\$200
55240	Uniforms	\$50	\$200	\$200	\$200	\$200	\$0	\$200
55270	Small Tools & Equipment	\$1,990	\$2,500	\$2,500	\$2,500	\$2,500	\$0	\$2,500
55290	Protective Clothing	\$63	\$200	\$200	\$200	\$200	\$0	\$200
	Total Operating	\$7,107	\$7,100	\$7,100	\$7,100	\$7,100	\$0	\$7,100
	Total Transfers	\$0	\$0	\$0	\$0	\$0	\$0	\$0
64000	Equipment-General	\$1,357	\$2,000	\$2,000	\$2,000	\$0	\$0	\$0
	Total Capital	\$1,357	\$2,000	\$2,000	\$2,000	\$0	\$0	\$0
TOTAL FACILITY MAINTENANCE BUDGET		\$63,335	\$62,745	\$62,851	\$62,851	\$62,157	\$759	\$62,916